

# WIZARDRY

**Company:** Sir-Tech Software, Inc.

**Suggested Retail:** \$49.95

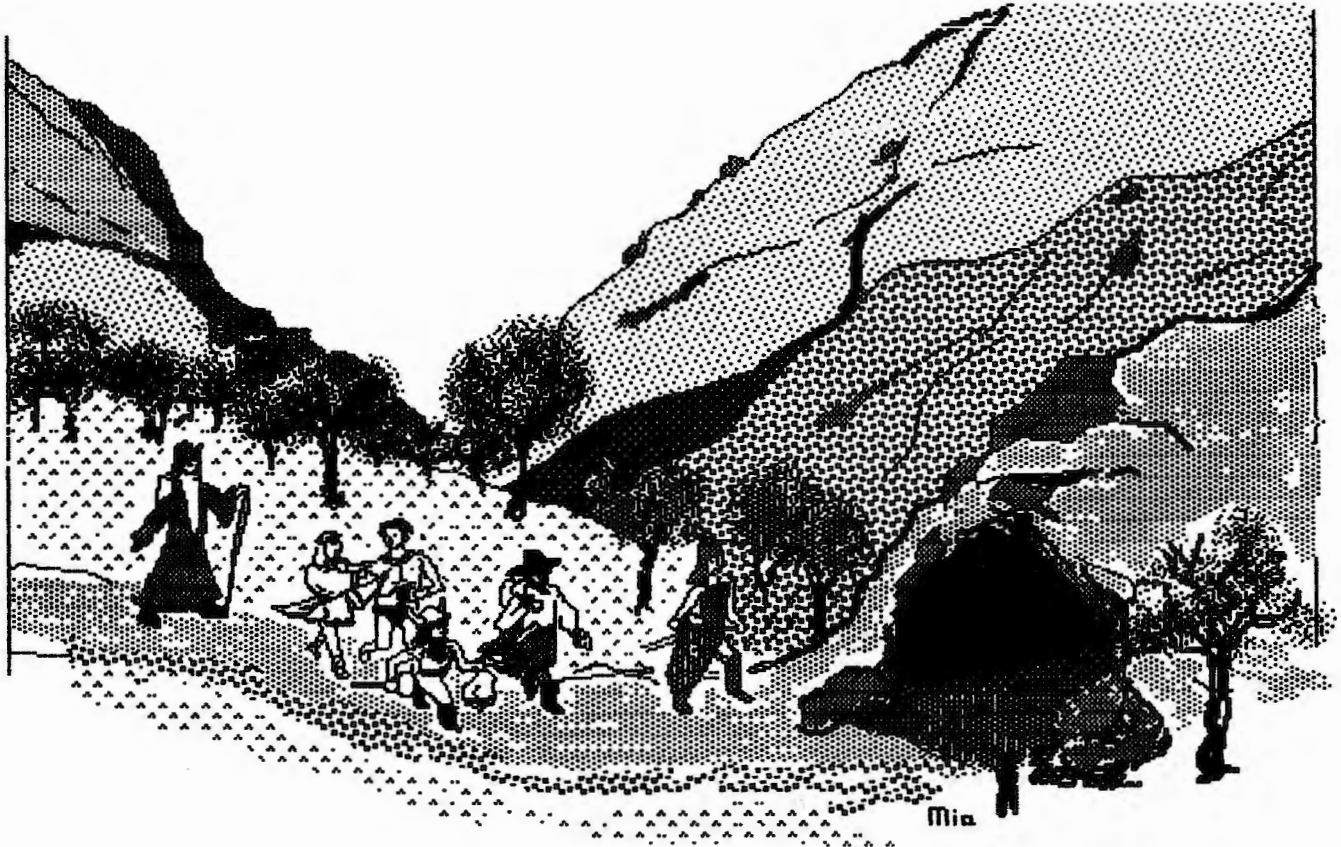
**Type:** Hi-Res fantasy adventure.

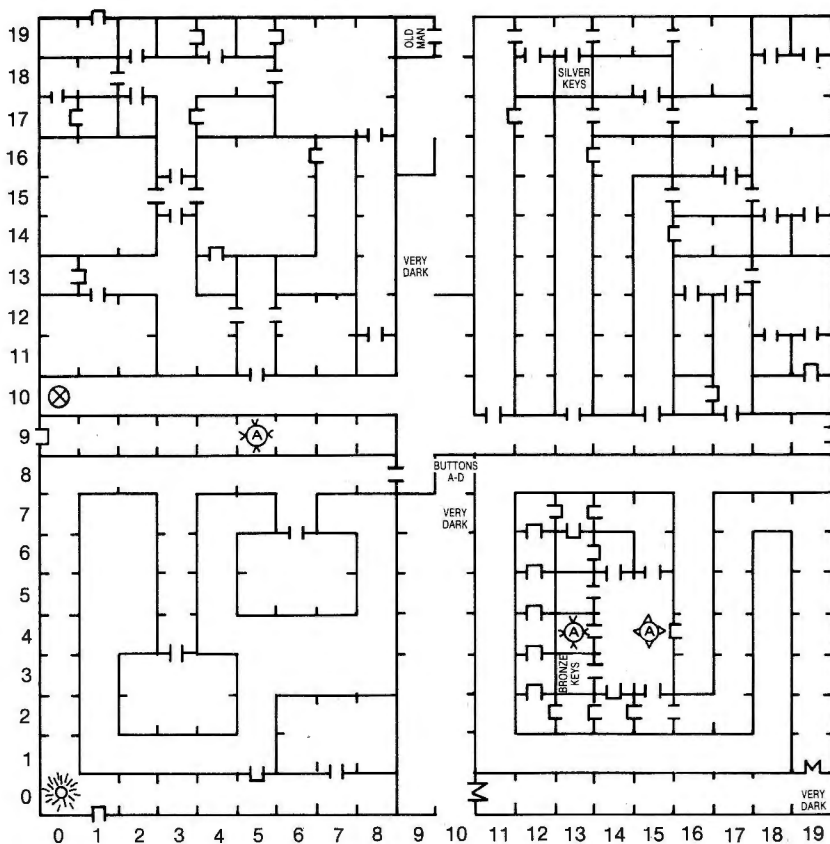
**Description:**

The ultimate maze type of fantasy adventure game. Take six characters into the ten dungeon levels and seek your fame and fortune. You create each character out of five races, three alignments, and eight classes, and each has its own unique capabilities. The game provides nifty but repetitive graphics, and not much in the way of text. You have no puzzles as such, but must find a number of objects so you can proceed. As such, *Wizardry* requires complete exploration of each level.

**Playability:**

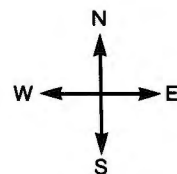
This game demands careful and detailed mapping and knowledge of your location at any time. No solution occurs as such, hence, no verbal solution is provided here. It's difficult to get started with a set of characters that can survive for long, but once you get a reasonable set of spell capabilities, matters change for the better. This very long and involved game which unfortunately cannot be saved in the midst of a deep, dark dungeon.



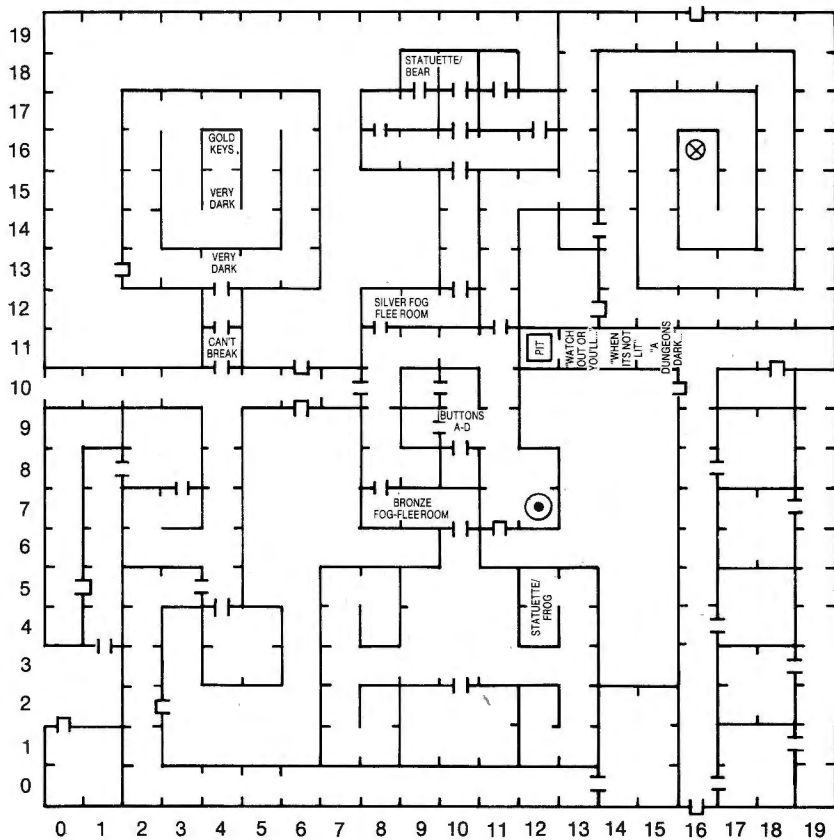


## WIZARDRY

### (A) Regular Elevation (1st Level)

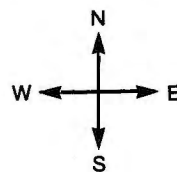


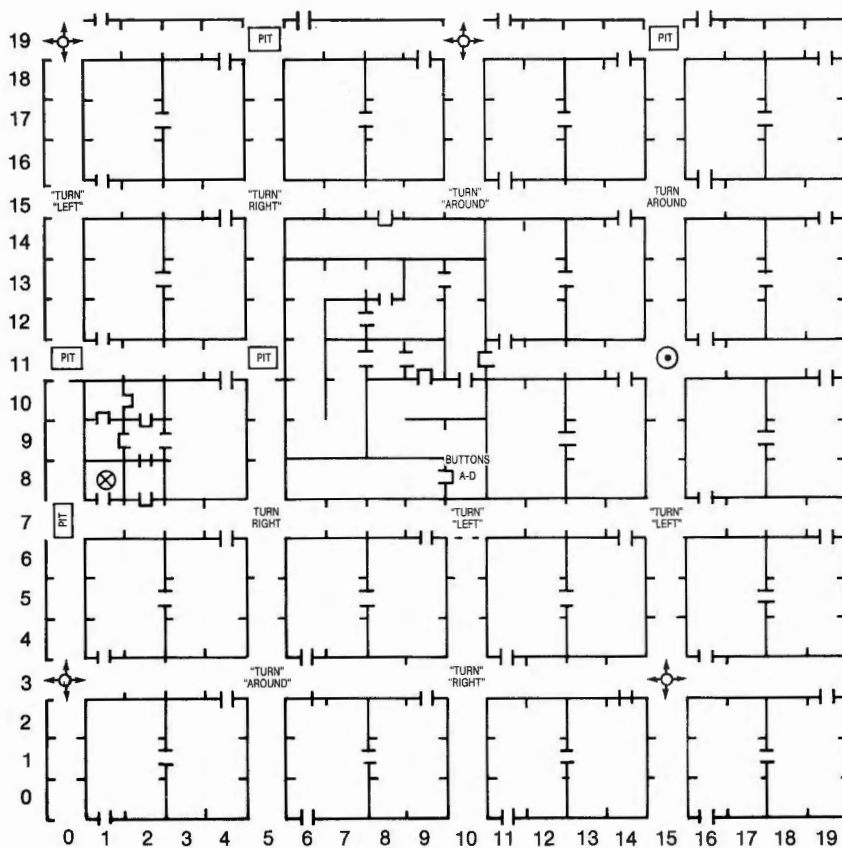
- ⊗ DOWN STAIRS
- ⊙ UP STAIRS
- ⌌ ONE WAY DOOR
- ⌌ ONE WAY PASS.
- ⊕ SPINNER
- N.D. NO DOOR
- ⊗ TELEPORT
- ⊙ TO



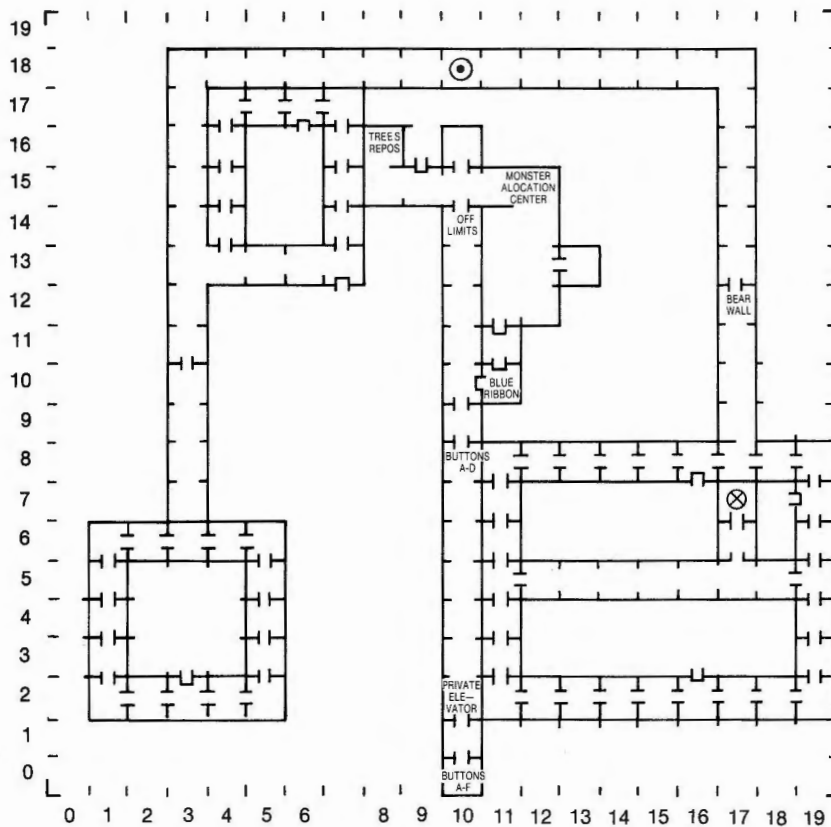
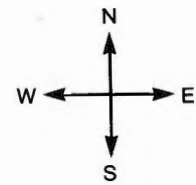
## WIZARDRY

### (B) Regular Elevation (2nd Level)

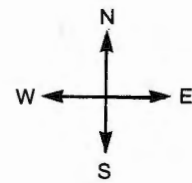


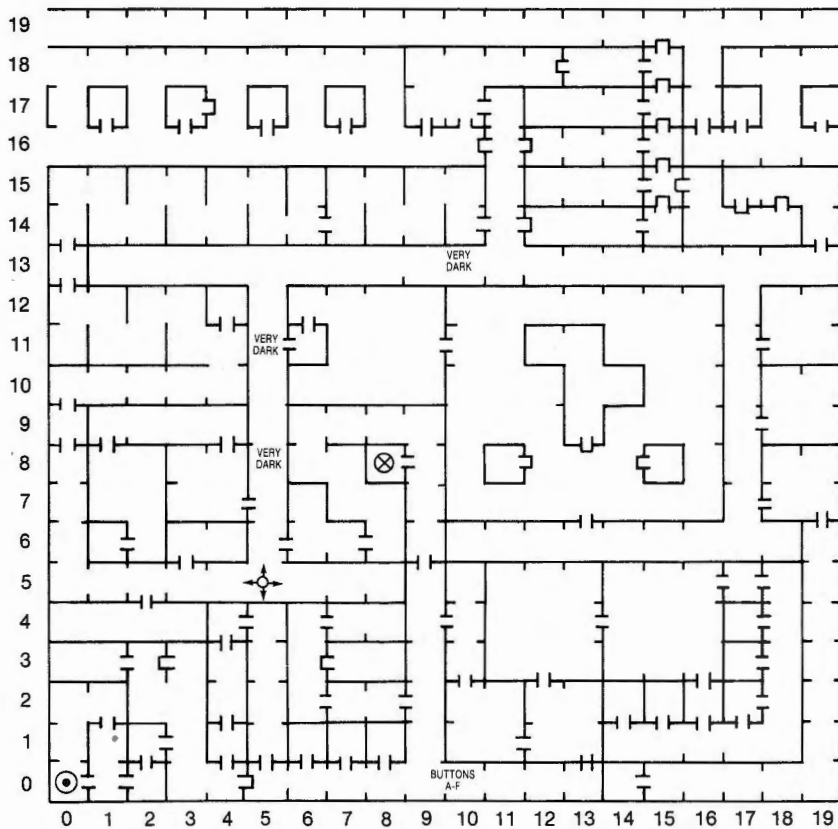


**WIZARDRY**  
(C) Regular Elevation (3rd Level)

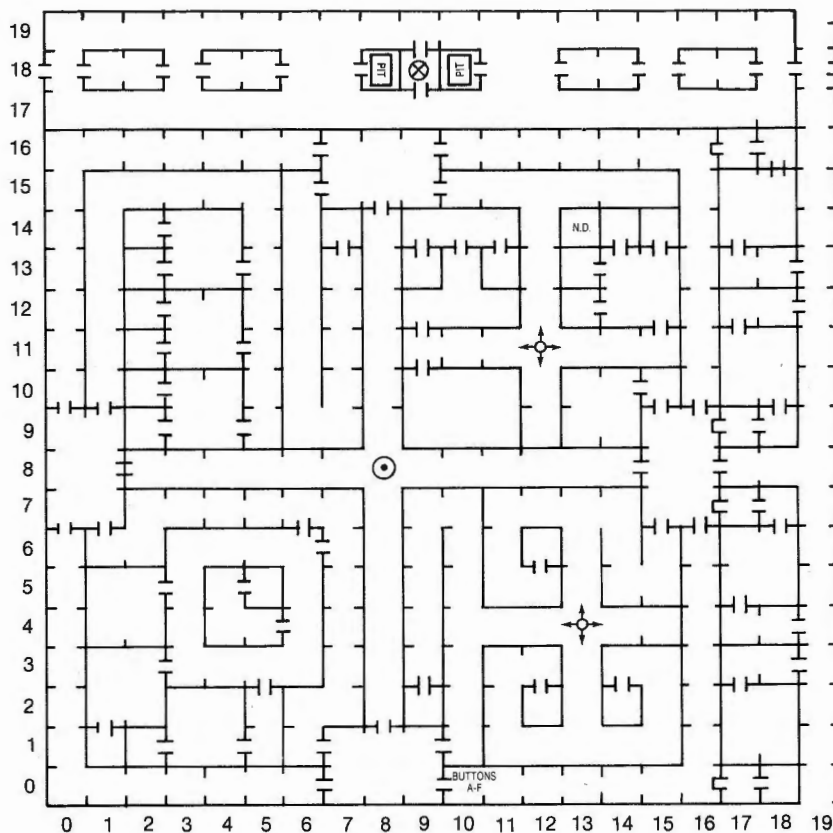
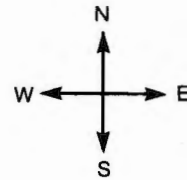


**WIZARDRY**  
(D) Regular Elevation (A)  
Special Elevation (4th Level)

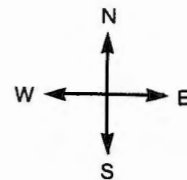




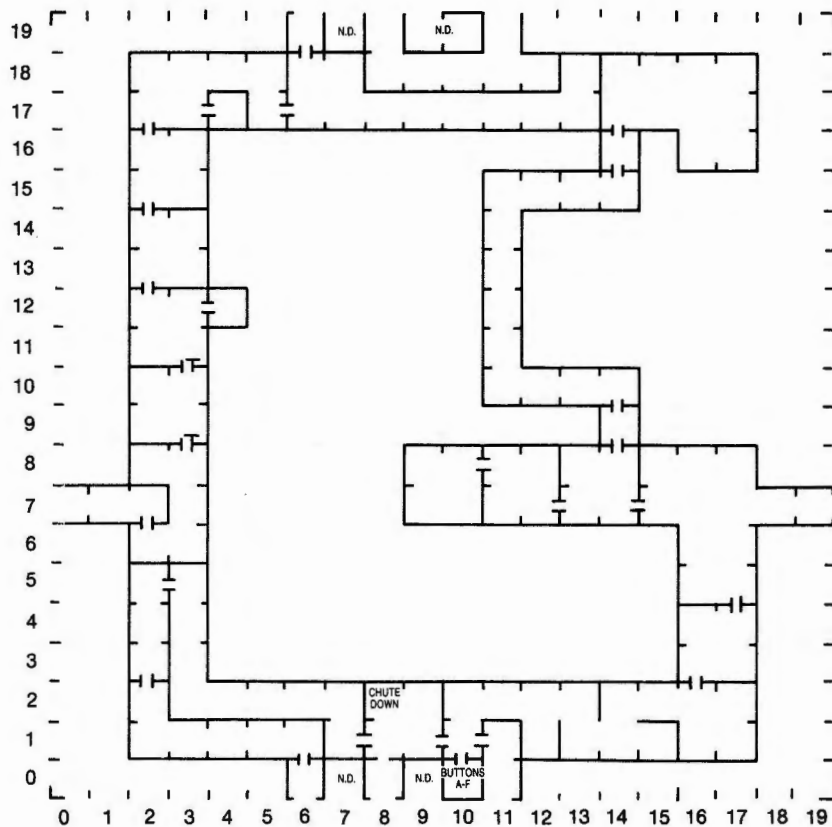
**WIZARDRY**  
**(B) Special Elevation (5th Level)**



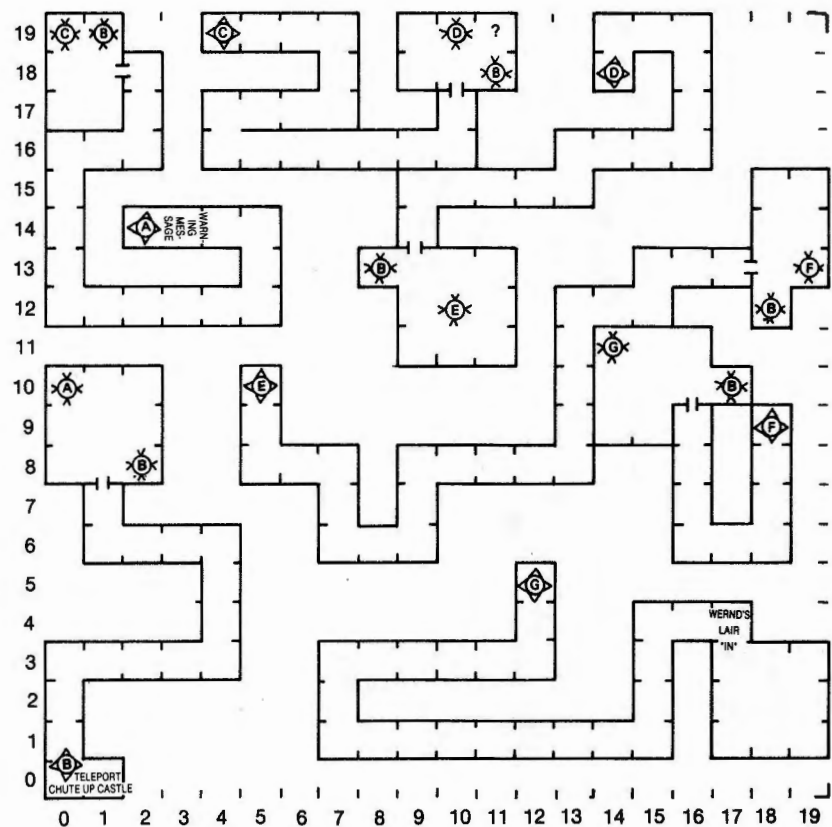
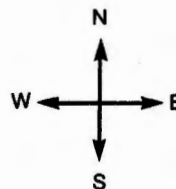
**WIZARDRY**  
**(C) Special Elevation (6th Level)**







**WIZARDRY**  
**(F) Special Elevation (9th Level)**



**WIZARDRY**  
**(10th Level)**

